

ABSTRACT

A method for enhancing cashless gaming. Preferably, game player is provided with an incentive to redeem winnings on a cashless device. The method preferably includes providing a
5 wagering game to a player, allowing the player to transfer value to the wagering game, recording
the amount transferred, allowing the player to make a wager, presenting a game to the player,
determining whether the game outcome is a winning or losing outcome, updating the amount
recorded, allowing the player to cash-out at least a portion of the recorded value, and triggering
an award event if the cash-out is made using a cashless device. In one embodiment, the player is
10 given an award when the value redeemed exceeds a predetermined qualifying amount.

Also provided is a system for allowing a player to redeem winnings, including a gaming
machine with a processing system, a cashless gaming device, and a cashless device cash-out
system.